MGA

Academic Program - Course Schedule and Learning Outcomes

Campus: Macon *College/School:* SOAL *Department:* MCA

Academic Degree: BA *Major:* Applied Art and Design *Track (if applicable): Film Production*

What are the Program Learning Outcomes?

A learning outcome is a description of the knowledge, skills and abilities you will gain as you complete your coursework.

1. **Understand procedures for creating drafts in designing art works.**
2. **Apply color theory in creating works of art.**
3. **Apply ideas of material theory in creating works of art.**
4.

What courses do I need to take to graduate from this program?

Entering Class	Academic Year		
	Fall	*Spring*	*Summer*
Freshman	ARTS 1010 Drawing I ENGL 1101 Composition I MATH 1101 Modeling (or other option) Area B (ARTS 1013 recommended) ARTS 2016	ARTS 1030 3D Design ENGL 1102 Composition II Area D Elective (MATH 1401 recommend) Area C Elective ARTS 2011 Art History II	If a student takes less than 15 hours a semester, summer courses should be used to keep on track towards graduation.
Sophomore	ARTS 1020 2D Design NMAC 2145 Area D Lab Area E Elective ARTS 2010 Art History I*	Area C Literature Area D Lab HIST 2111/2112 POLS 1101 Area E Elective	
Junior	Upper Level Elective NMAC 3600-Digital Storytelling ARTS 3020 Figure Drawing Professional Minor Class ARTS 3237 Packaging Design	ARTS 3321 Painting I Professional Minor Class NMAC 4451-Fiction Film ARTS 3013 or ARTS 3014	NMAC 4481-Film analysis
Senior	NMAC 4450-Documentary Film ARTS 4099 Thematic Inquiry Professional Minor Class Professional Minor Class Graphic Design Elective	ARTS 4900 Sr. Portfolio & Exhibition Professional Minor Class NMAC 4455-Editing Graphic Design elective Graphic Design elective	

What jobs have recent graduates received after completing this program?

Recent Graduates have received jobs with the following employers:
Our new degree program is designed to prepare students for careers in art in the 21st century economy.

* Courses in the focus area